

# NETBALL SA SOCIAL NETBALL COMPETITION

## PRICELINE STADIUM

### COMPETITION MANUAL

### CONTENTS

<b>Introduction .....</b>	<b>2</b>
<b>Section 1: Competition Format.....</b>	<b>2</b>
<b>Game Format.....</b>	<b>2</b>
<b>Season Format.....</b>	<b>2</b>
<b>Grading, Byes and Draw .....</b>	<b>3</b>
<b>Forfeits.....</b>	<b>3</b>
<b>Finals Format.....</b>	<b>3</b>
<b>Section 2: Commencement of the competition .....</b>	<b>4</b>
<b>Fees.....</b>	<b>4</b>
<b>Team Nominations.....</b>	<b>4</b>
<b>Player Registration.....</b>	<b>4</b>
<b>Section 3: Team Requirements .....</b>	<b>5</b>
<b>Team Uniform.....</b>	<b>5</b>
<b>Scorers .....</b>	<b>5</b>
<b>Umpires.....</b>	<b>5</b>
<b>Coaches .....</b>	<b>5</b>
<b>Section 4: Other Competition Rules.....</b>	<b>5</b>



## INTRODUCTION

- The purpose of this manual is to provide Associations with a clear and concise framework under which the Social Netball Competition is conducted
- Games are to be played and umpired under the official *International Netball Federation (INF) "Rules of Netball" 2018 Edition*
- It is the responsibility of the Team Contact to ensure that team members are fully aware of the Rules of Netball along with information contained in this manual
- Any alterations to the official Rules of Netball and applied to Social Netball Competitions (including Social 5) are specified in this manual
- Netball SA (NSA) have the right to update any ruling within this manual to ensure the best possible competition for its members
- Any changes to these conditions will be communicated in a timely manner prior to implementation

## SECTION 1: COMPETITION FORMAT

### GAME FORMAT

- 10-minute quarters with 2-minute quarter break and a 3-minute half time break

1 <sup>st</sup> Quarter	Break	2 <sup>nd</sup> Quarter	Break	3 <sup>rd</sup> Quarter	Break	4 <sup>th</sup> Quarter
10 minutes	2 minutes	10 minutes	3 minutes	10 minutes	2 minutes	10 minutes

- The location will be Priceline Stadium, 155 Railway Terrace, Mile End South, 5031

### SEASON FORMAT

- Minimum eight (8) weeks plus finals
- The following points system will be used:

Win	2 points
Loss	0 points
Draw	1 point
Bye	0 points
Forfeit Loss *	0 points
Forfeit Win	2 points

\* see Forfeits for further details

- The points system may be altered at the commencement of the season to best suit the competition needs



## GRADING, BYES AND DRAW

### Grading

- The first three (3) rounds of the competition may be used as grading
- NSA may allow for teams to nominate their grade preference when submitting their teams at the beginning of season
- NSA may allow teams to request a re-grade and will determine the time and manner the re-grade is requested

### Byes

- Byes may be scheduled where deemed necessary to fulfil the draw

### Fixture

- NSA will utilise MyNetball for fixture creation and make available for viewing on the MyNetball portal

## FORFEITS

- A minimum of five (5) players are required to take the court
- If a team fails to have five (5) players on court by the start of the game, the opposition will be awarded one (1) goal for every full minute that elapses until the minimum player requirement is met
- If after ten (10) minutes the team cannot meet the minimum player requirement, they will forfeit the game as a *Late Forfeit*. Additional penalties may be applied regarding a Late Forfeit

## FINALS FORMAT

- Finals may be played after the conclusion of the regular season fixtures
- The top four (4) teams with the most competition points in each division will compete in the final series
- If teams are tied for competition points, the finals positions will be determined by the following:
  - Team with the highest goal percentage during the regular season rounds
  - In the case where teams are still tied, the team with the most goals scored during the full regular season rounds
- The format for each division's finals series is as follows:

<b>Semi Final 1</b>	1 v 4
<b>Semi Final 2</b>	2 v 3
<b>Grand Final</b>	Winner SF1 v Winner SF2

- In the event of a draw during the final's series, the following will take place:
  - At the competition of regular time there will be a one-minute break



- After the one (1) minute break, teams are to change ends and two (2) halves of five (5) minutes extra time will be played
- After the first five (5) minute half, teams will be required to change ends and continue their 2nd five (5) minute half with no break
- If the game is a draw at the end of the 2<sup>nd</sup> five (5) minute half, play will continue until one (1) team gains a two (2) goal lead

Completion of regular time	Break	Change ends	Change ends	Continue until 1 team gains two (2) goal lead
	1 minute	5 minutes	5 minutes	

- Substitutions are permitted during extra time
- The draw for the finals is to be determined at the conclusion of the regular season
- NSA has the right to alter the finals format to best suit the competition needs

### Finals Eligibility

- Players must be and listed on the team sheet
- Players must have played a minimum of four (4) games for that team during the season

### Awards

- NSA may choose to have a trophy/prize for the winning team of the competition

## SECTION 2: COMMENCEMENT OF THE COMPETITION

### FEES

- \$60.00 team nomination fee to be paid at the beginning of the season. This will cover players for insurance
- Minimum weekly fee of \$10.00 per player
- The weekly fee is to be paid prior to the player taking the court each week

### TEAM NOMINATIONS

- Those proposing a name that has already been taken or is deemed offensive will be asked to submit an alternative.
- Netball SA will enter individual details into MyNetball for insurance purposes.
- Netball SA reserves the right to refuse team nomination if submitted after the advised nomination close date.

### PLAYER REGISTRATION

- **All players**, including Team Contacts, will be registered via MyNetball by Netball SA.



## SECTION 3: TEAM REQUIREMENTS

### TEAM UNIFORM

- Uniforms may consist of shirt/singlet and skirt/shorts/bike pants/tights
- Suitable footwear is required
- Players are permitted to wear skins or other compression/sportswear type pants
- No item of jewellery, except a medical alert bracelet, may be worn
- Fingernails are to be short and smooth to the umpire's satisfaction
- Gloves are permitted

### SCORERS

- Teams will be required to provide a scorer for their games
- Each team must provide one (1) scorer per game totalling two (2) scorers per game.
- If a scorer is not provided, a player is to be removed from the court to fill the scoring role
- All scorers must be at least 14 years of age

### UMPIRES

- NSA will provide umpires for the competition

### COACHES

- It is not a requirement for teams to nominate/have a Coach

## SECTION 4: OTHER COMPETITION RULES

### Substitutions

- No player arriving after play has commenced can replace a player on court until an interval or injury
- The player may enter the game, if a position is vacant, once a goal has been scored, immediately following an interval or during a stoppage for injury/illness
- The player must firstly notify the umpires if they wish to enter the game

### Injury / Illness / Blood

- An injured player can take up to 30 seconds to leave the court. This player may be replaced once they have left the court or the position may be left vacant
- During a stoppage for injury or illness both teams are permitted to make substitutions and/or team changes if desired
- Refer Rule 9.3.1



## **Complaints, Disputes and Suspensions**

- Team contacts are responsible for the behaviour of all team players and spectators on and off the court
- Inappropriate behaviour, disrespect and foul language will not be tolerated
- The above behaviour and any behaviour deemed not in good spirit of the game will result in players being sent from the court at the discretion of the umpire. Spectators may also be removed
- Players who are sent from the court will receive an automatic one (1) week suspension. Further disciplinary action may be applied at the discretion of NSA
- All disputes are to follow the Netball SA dispute procedure

